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| WEEK # \_\_\_\_ DATE | Saturday  | Sunday | Monday | Tuesday | Wednesday | Thursday |
| Environment/competing sensory information, Background busi-ness, sounds, movement of people/fans, etc. |  |  |  |  |  |  |
| Lighting in the environment, brightness/dimness of device/back lighting or spotlighting of objects, etc |  |  |  |  |  |  |
| Positioning: Device relative to child, accommodations like using a book to elevate or device more to right or left |  |  |  |  |  |  |
| Time of day/duration (ideally to start 10-20 minutes, 1-2x/day) |  |  |  |  |  |  |
| Other (eg health sleep), note fatigue level |  |  |  |  |  |  |
| Glasses checked: sitting correctly, clean, tried glasses on/off |  |  |  |  |  |  |
| Dwell time: preferred .5-.8. was activation too fast or too slow |  |  |  |  |  |  |
| Noted eye behaviors: frequent averting, better sustained gaze, shifting gaze around screen |  |  |  |  |  |  |
| Field selection behaviors: Note if child seems to select more top, bottom, left, right, center |  |  |  |  |  |  |
| Games played: |  |  |  |  |  |  |
| Comm page/vocabulary: note messages selected exploration versus intention |  |  |  |  |  |  |
| Overall (1,2,3): Your judgement on interest and engagement |  |  |  |  |  |  |

(1-limited engagement <25% of time; 2-some engagement 25-75% of time; 3-good engagement>75% of time